TapBack: Towards Richer Mobile Interfaces in Impoverished Contexts

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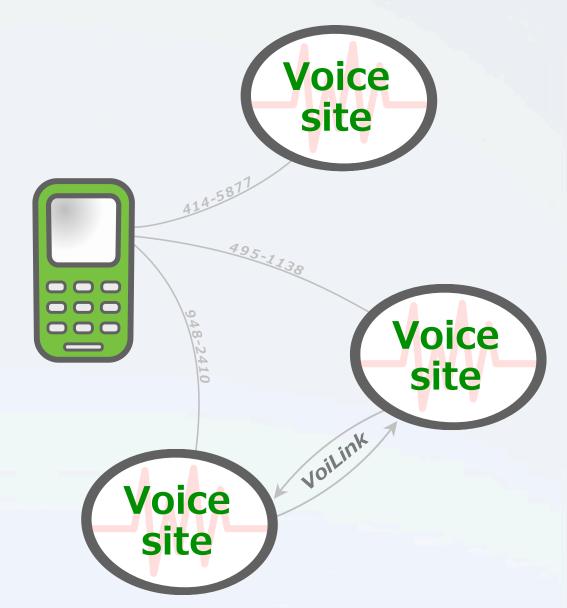




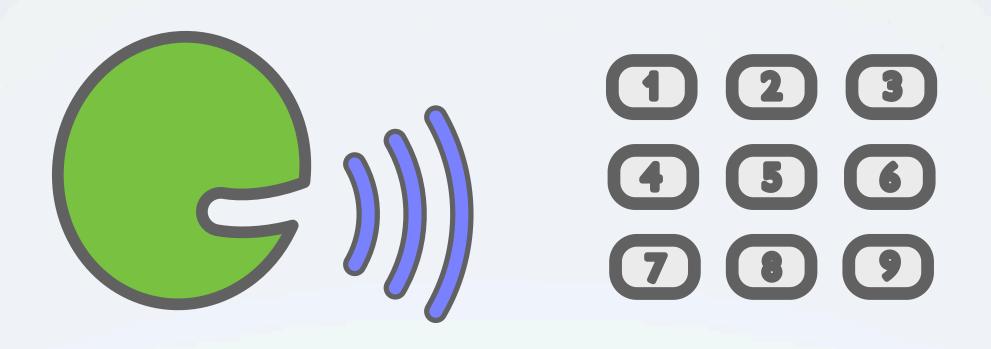


Impoverished platform

- Spoken Web
 - Dial-up voice site
 - Interconnected
 - Interactive



Current interactions:



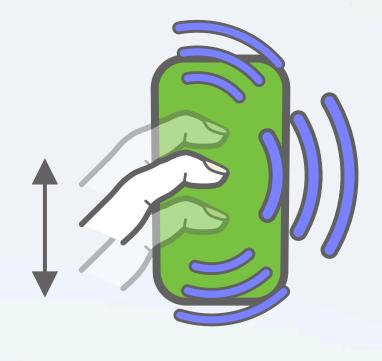
Speech Keypad

Design

Back of device inputs



Tapping



Scratching

Related work



Eyes-free input [5]

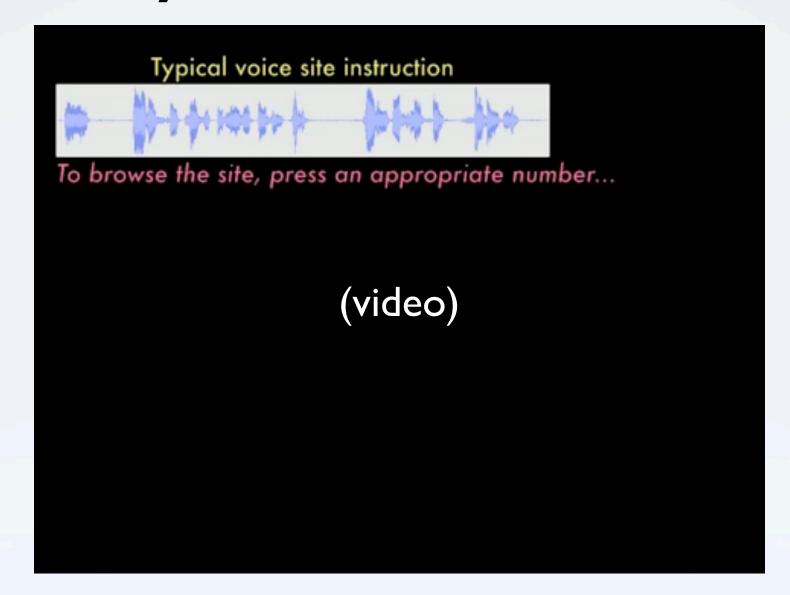


Scratch & tap input anywhere [3]



Mobile scratch & tap input [6]

System in action





Accuracy study

- 18 users, all with low-end handsets
- Asked to tap in response to cues
- I tap, 2 taps, 3 taps; repeated 4 times

• I-tap : 93%

• 2-tap : 78%

• 3-tap : 56%

Deployment

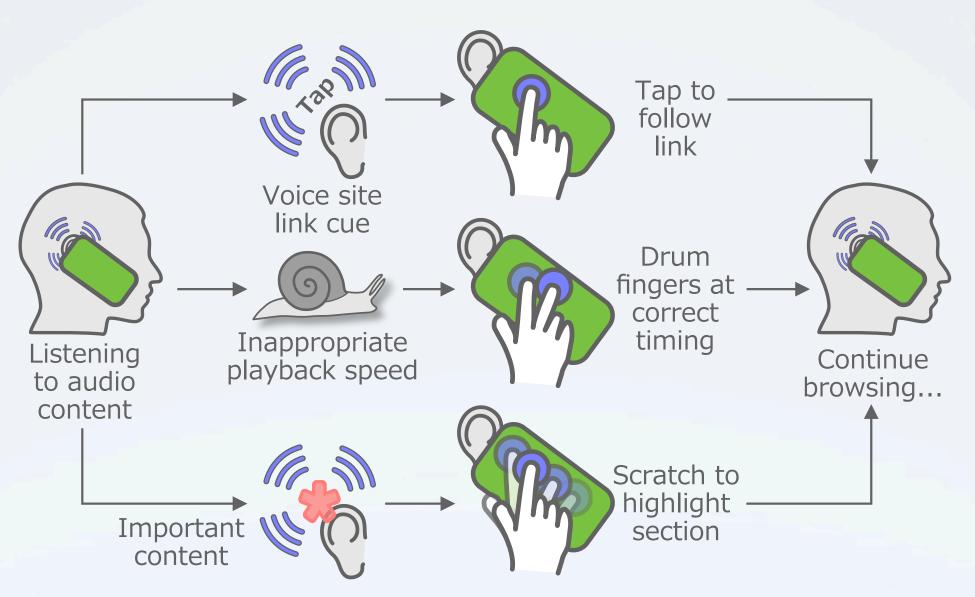
- 52 unique users, 286 calls
- 36 used TapBack once, 25 more than once
- 1293 separate tap interactions (8 per call avg)

- "This is like having a touch screen, this is a modern thing to use – its cool"
- But: "(buttons) ...they always work end of story"

Conclusions

- Logged data indicates potential:
 - People repeatedly used feature during calls
 - 93% of callers used it again on subsequent calls
- Qualitative feedback
 - Encouraging
 - Value even in low-end situations

Future?



Thank you

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